

Set Production Designer

They identify a **design** style for sets, locations, graphics, props, lighting, camera angles and costumes, while working closely with the director and producer.







Video Game Creator

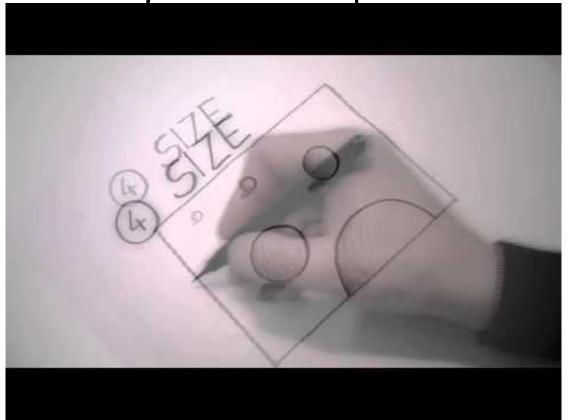
Game Designers merge creativity, technical skills and a passion for gaming to create cutting-edge **games**.



designers to understand how to create the illusion of space?

Why is it important for video game

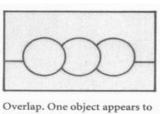
Six ways to show space



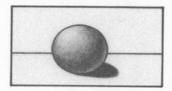
Overlap Shading

Placement Size

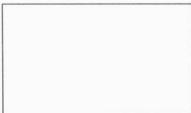
Value Perspective



be behind the other.



Shading. Light and shadow create the illusion of form and space.





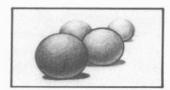
Placement. Objects higher in a picture appear to be in the distance.



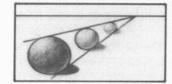
Size. If objects are the same size, the distant ones look smaller than the closer ones.





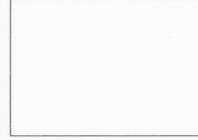


Value and focus. Lighter values and less detail suggest distant objects.



Linear perspective. Parallel lines and edges seem to go toward one or more vanishing points.







Goal: I can create a painting that shows SPACE







Where have you always wanted to travel?





What are you passionate about?

What video games?

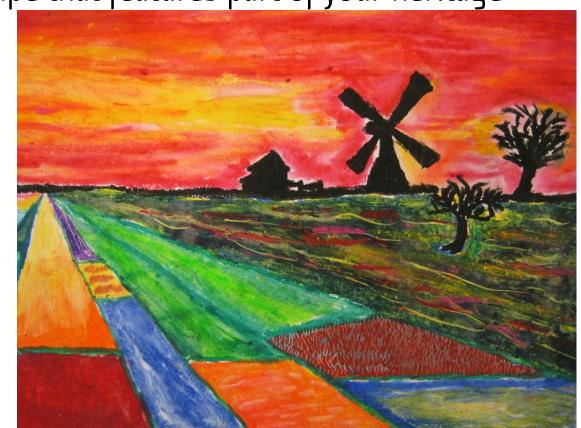
What movies?

What cartoons?



You can paint a landscape that features part of your heritage

Ms. Vander Wilt's ancestors are from the Netherlands. Here is a landscape of the countryside there.



Where do you want to go?







Do you have an awesome photo that you've taken?





How can you make this painting YOURS?

Requirements

- 1. Sky with gradiation
- Foreground, middle ground, background
- 3. Pick 3+ of the following:
- ☐ Tree
- ☐ Clouds
- Mountains
- Water
- Animal
- Structure





Goal: I can create a painting that shows SPACE





Reflect:

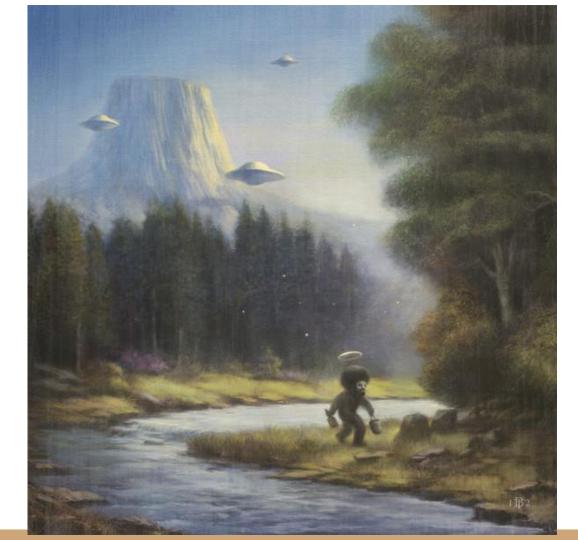
How does your painting look so far?
What could you improve?
What are your classmates doing well?



Realistic and Traditional



You can paint something that is just a little weird...

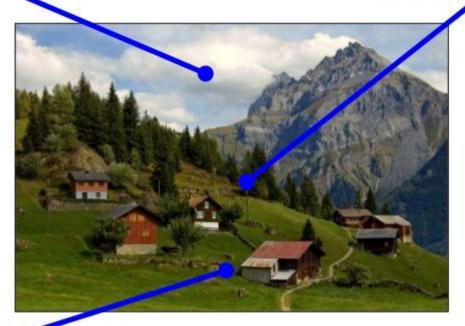


Or a lot weird...



Background

Middle Ground

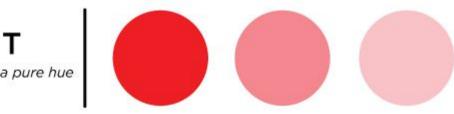


Foreground











SHADE adding black to a pure hue



TONE
adding grey to a pure hue



Simple Landscape Created with Change in Value

Objects that are further away are going to appear lighter

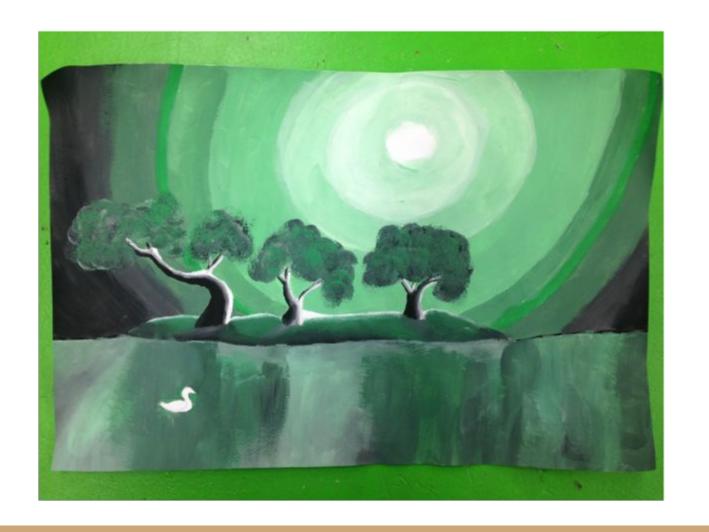
Define these words:

Tint

Tone

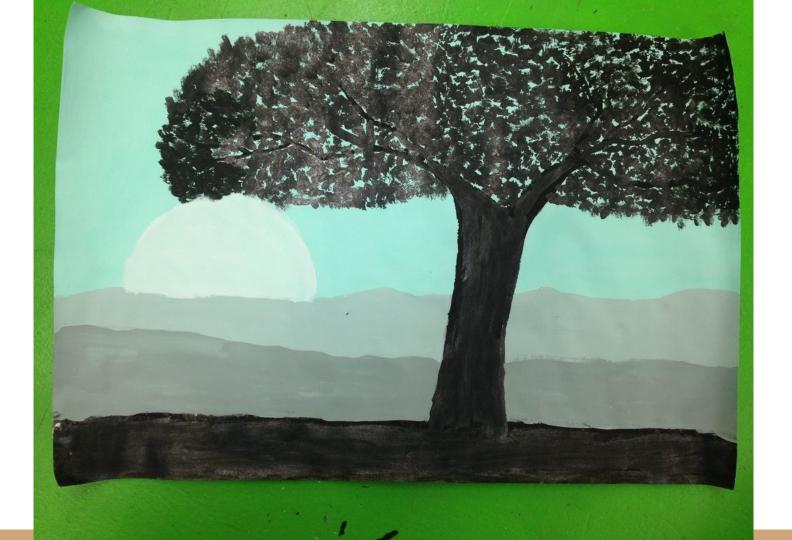
Shade















Questions for Today:

What color is the sky?

Should you paint the sun in the corner?

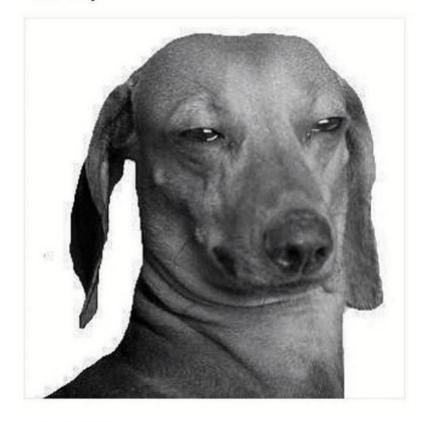
What color is the sun?

Where does the sky stop?

What color are clouds?

"whats up"

"the sky"





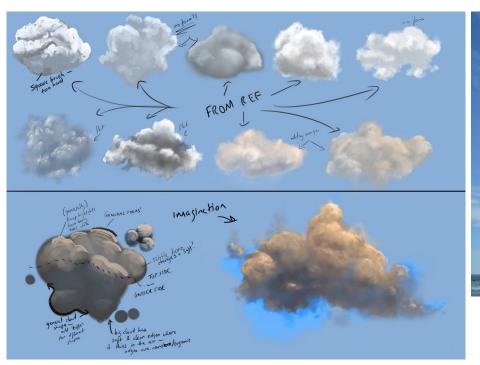
Admit it, you always put the sun in the corner of the paper when drawing



The sky
meets the
ground.
They
touch at
the
horizon.

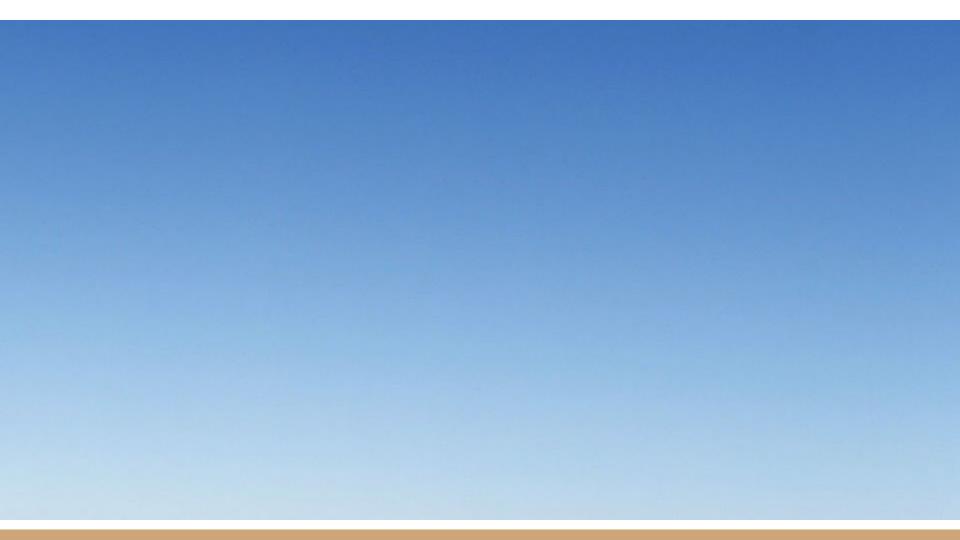


So.. are clouds even white? Is the sun yellow?













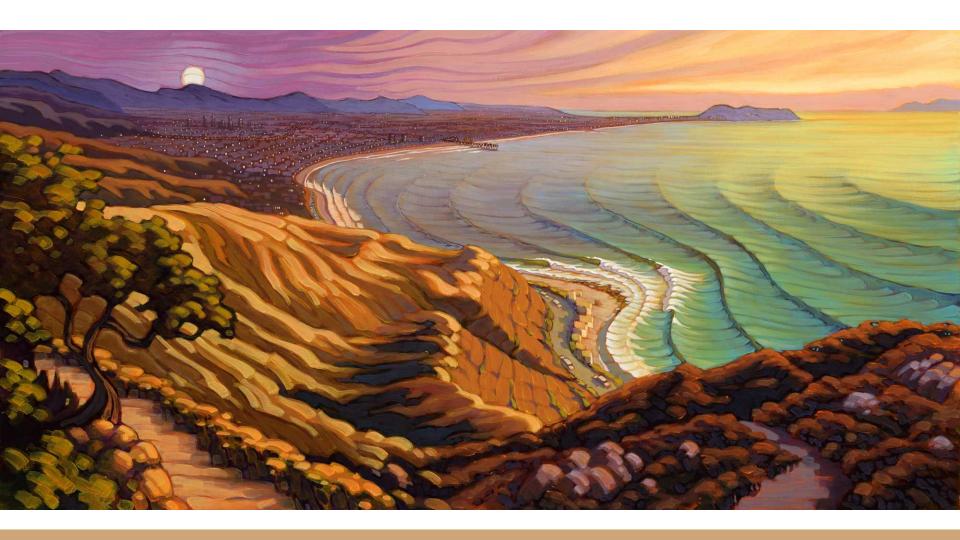




Today: Middle Ground

Mountains and Water





Atmospheric Mountains

These mountain ranges are painted with changes in **VALUE**

There are multiple **layers** of mountains







Atmospheric Mountains

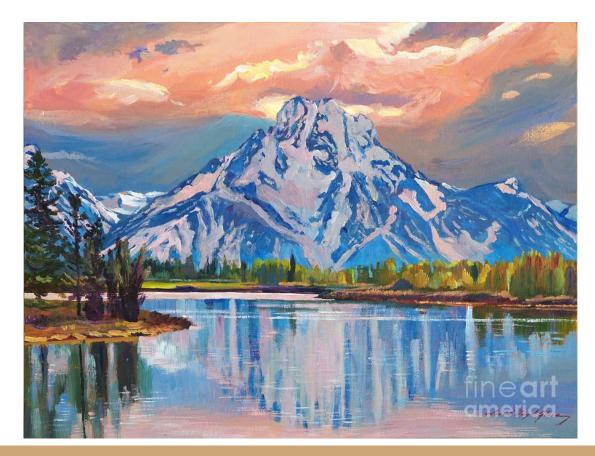




Singular Mountain

In this vantage point, you only see the mountain that is directly in front of you.

There are more details in the mountain





Water

Use GRADATION in the water

Think: Where is the water deeper?

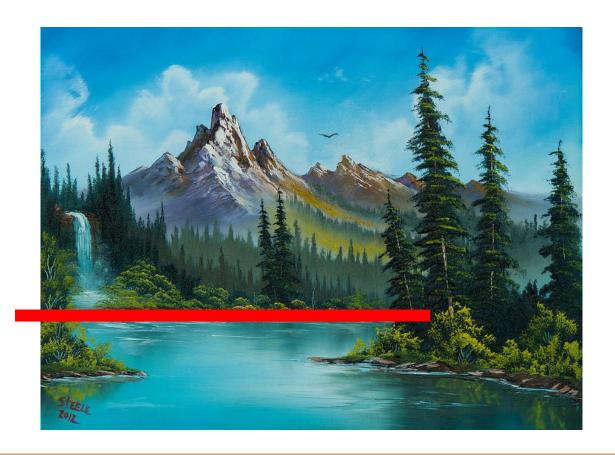
Deeper water is DARKER.



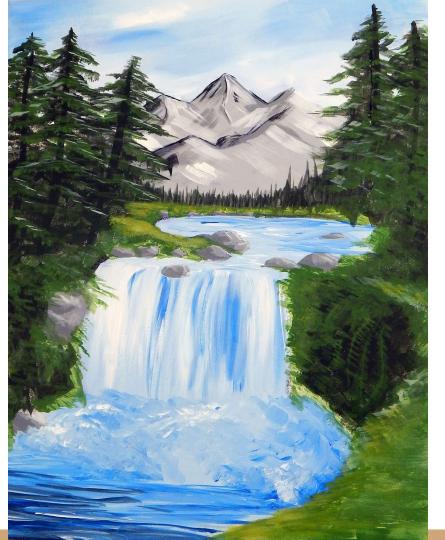


Tip!

The back of the body of water will be a mostly horizontal line







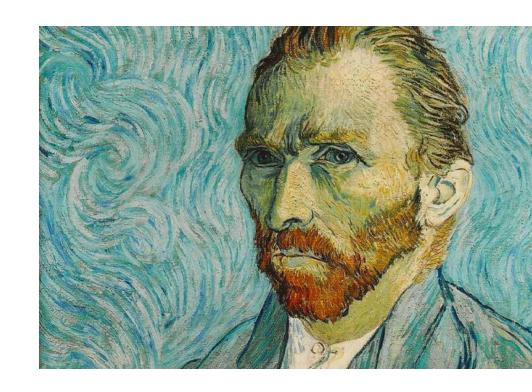






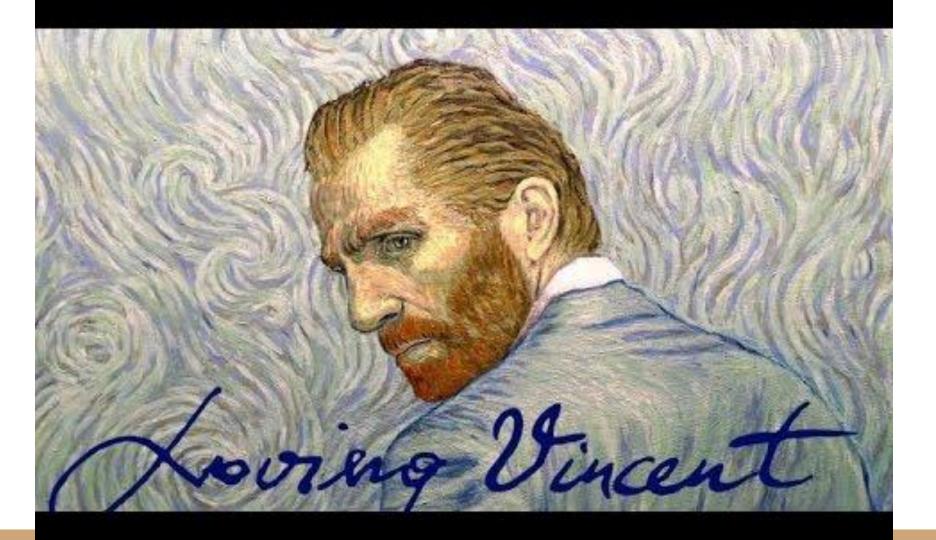
Vincent van Gogh

- -Dutch Impressionist Painter
- -Very unpopular painter during his lifetime
- -van Gogh had a mental illness



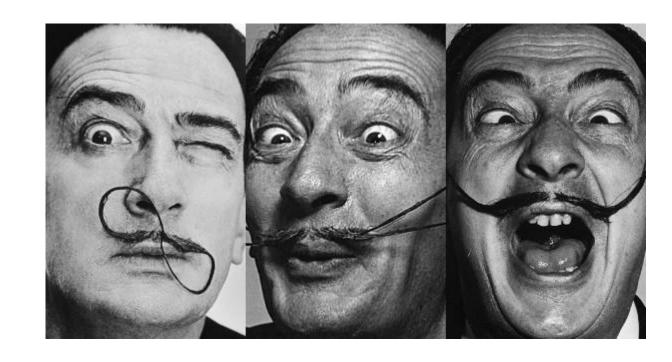


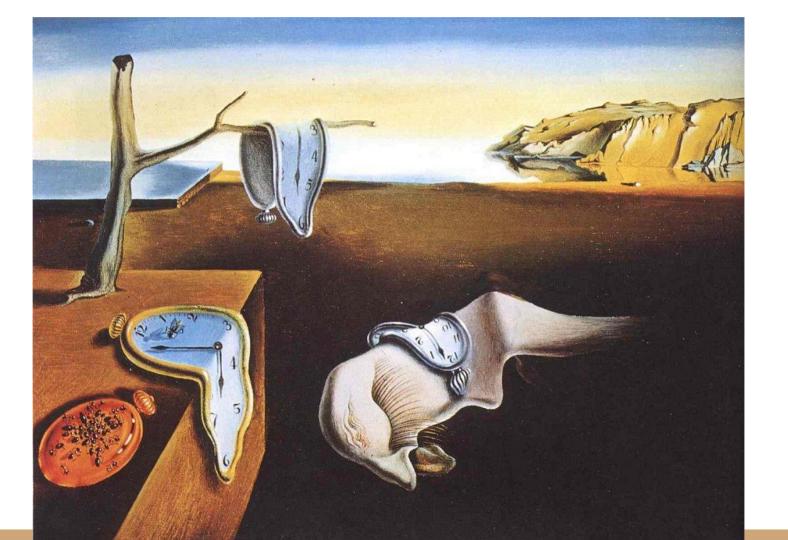




Salvador Dali

- -Painter from Spain
- -Surreal painter= dreamy or irrational



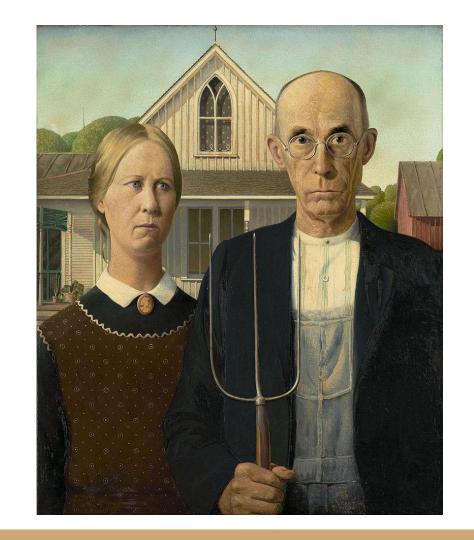






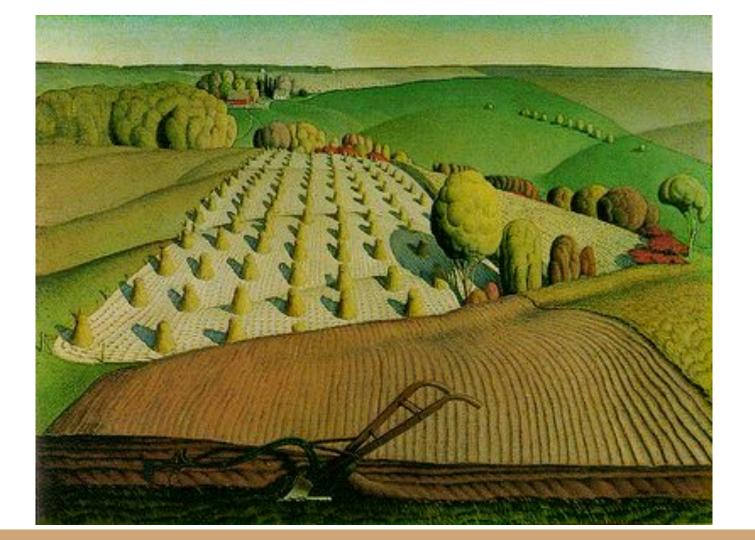
Grant Wood

- -Grant Wood is Iowa's most famous artist
- -He is from Cedar Rapids
- -American Gothic = his most famous painting
- -Also painted landscapes

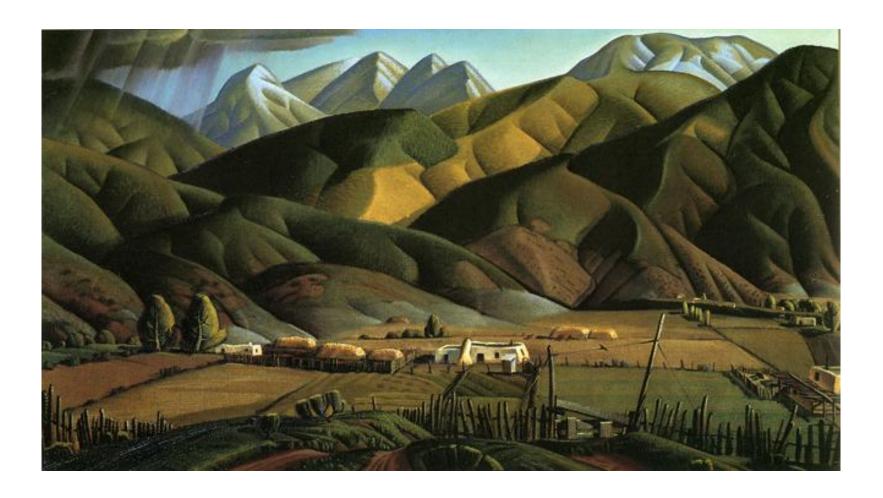


Grant Wood









TO DO LIST

- 1. Finish Landscape Painting (due end of class Thursday)
- 2. Paint edge of canvas
- 3. Name and Period on back WITH SHARPIE
- 4. Complete reflection and rubric (located on my desk)
- 5. Take *quality* picture for Seesaw (don't upload yet!!)
- 6. Put canvas in drawer for grading when dry
- 7. Free paint until Thursday
- 8. Put paint away
- 9. Clean palette
- 10. Quiver App Drawing

Project Guidelines:

- 1. Create a painted landscape
- 2. Include foreground, middleground, and background
- 3. Space created using at least one of the six methods of space creation
- 4. Paint from an image (Find and create in class TODAY)

6 Ways to Create Space

Overlap



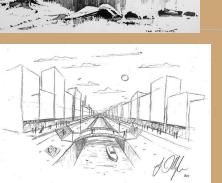
Shading



Placement



Size



Color and Value



Perspective



Let's Reflect.

Where is the horizon line?

Where is the background?

Where is the middleground?

Where is the foreground?

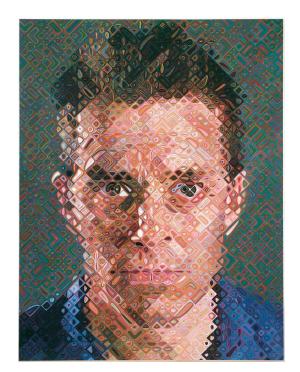
Name one of the six ways that space is created



Not interested in a landscape painting? That's okay!

- 1. Grid painting like Chuck Close
 - Focus on Value: creating lights and darks
- 2. Abstract Animal like Yayoi Kusama
 - Focus on Color, Pattern and Abstraction



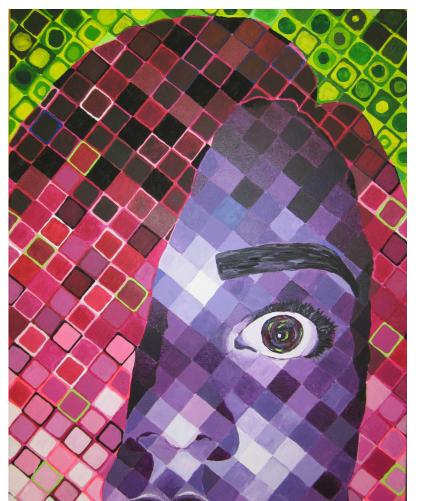


Chuck Close

Starts with a photograph

Grid out the photo and your canvas





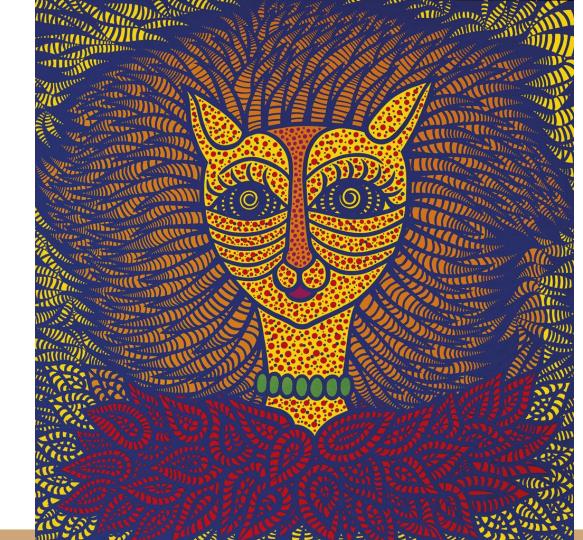




Yayoi Kusama

Focuses on color, texture, and pattern in her paintings

Draw an animal and create patterns that define each feature of the animal









https://www.theartcareerproject.com/careers/

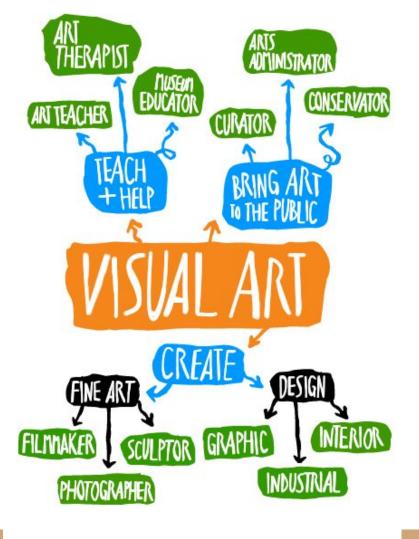
Careers in ART

In your sketchbook:

Make a list of jobs that are art related

Think about the projects that we have done this semester. What is a job that could relate to that project?





Wouldn't these mask designers need to know the proportions of the face?



Snapchat Visual Designer

